



## Otago Rippa Rugby Rules 2011

*These are specific rules to our tournaments*

### Rules:

- 6 players on field at a time – minimum of 2 boys and 2 girls.
- Substitutes can be changed at half time and when the ball is out of play or stoppages.
- 6 rips per team, once six rips have been made then there is a turnover in possession, other team starts with a free pass.
- Once player is ripped they must pass the ball within 3 steps of being ripped. Referee will call “pass”.
- Normal rules apply with respect to forward passes, offside and knock-on.
- Offside- players on the rippers team must go back until they are behind where the rip was made.
- Free pass is awarded to the other team if ball goes out or a knock on occurs
- Game is started with a free pass, also after a try is scored then non-scoring team gets a free pass at half way.
- If player is ripped within 5 meters of the try line they must go back to 5 meter mark to make the pass.
- No kicking
- Players can spin, but not create contact. (Spinning into space)
- No fending or stopping opposition from grabbing your tags if you have the ball.
- The defender to yell out “RIP” once they have ripped a flag, and then hand it back to the player who it was ripped off, not re-enter the game until you have handed the flag back and have two flags on your belt.
- Try scored once placed over the try line.
- Respect the Referees and **their calls are final!!**
- Have fun and play fair.
- No Metal rugby tags allowed, plastics are ok.
- Games will be 7 minutes each way with 1 minute half time.
- **To qualify for Otago Finals your team must be a mixed team, meaning must have 2 boys and 2 girls on the field at all times.**

All playing equipment will be provided by the ORFU; all we ask is that school/teams may wear team tops (if possible) which will help separate the two teams.